

Closed vs. Open Spacetime

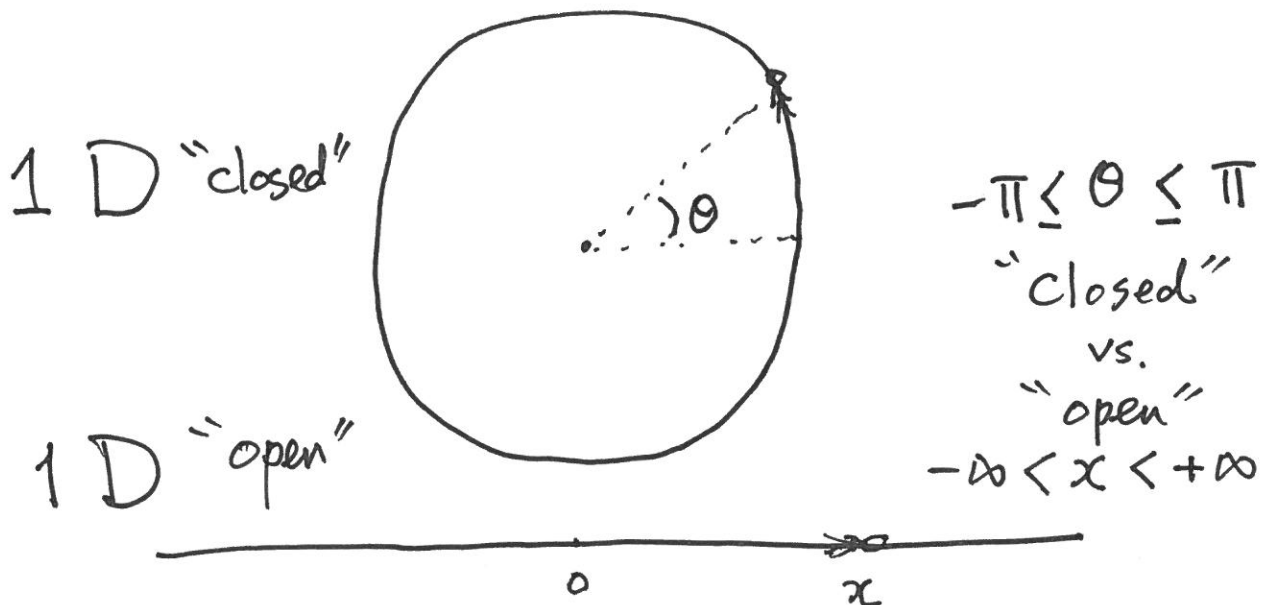
and

Homogeneous vs. Inhomogeneous

Spacetime Transformations

April 7, 2023

In memory of Prof. Yongseok Oh



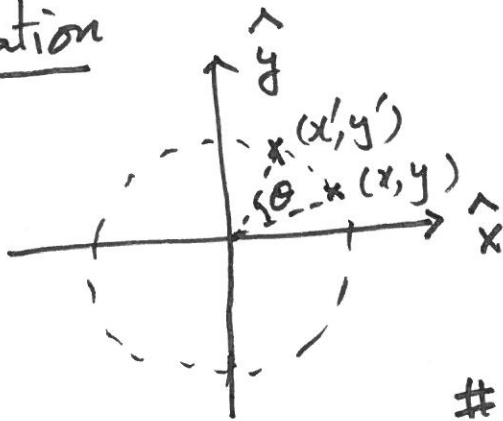
Key Aspects of Spacetime Transformation

From Lower to Higher Dimensions

(1). Number of Homogeneous Transformations

Matrix Representation of Homogeneous Transf.

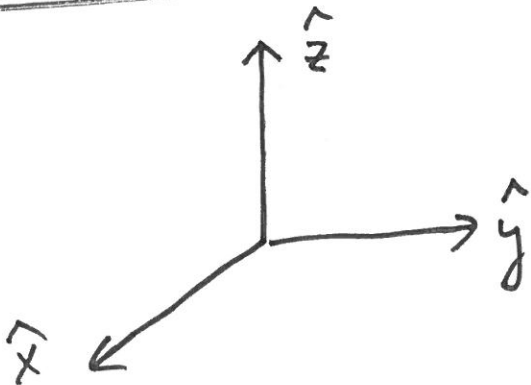
2D Rotation



$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

of Rotation = 1

3D Rotation



${}^3C_2 = 3$ Rotations

(e.g. 3 Euler Angle Rotations)

4D Homogeneous Transfs

$${}^4C_2 = 6 = 3 \text{ Rotations} + 3 \text{ Boosts}$$

$$M^{\mu\nu} = \begin{bmatrix} 0 & K^1 & K^2 & K^3 \\ -K^1 & 0 & J^3 & -J^2 \\ -K^2 & -J^3 & 0 & J^1 \\ -K^3 & J^2 & -J^1 & 0 \end{bmatrix}$$

$$K^1 = \begin{bmatrix} 0 & i & 0 & 0 \\ i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$K^2 = \begin{bmatrix} 0 & 0 & i & 0 \\ 0 & 0 & 0 & 0 \\ i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$K^3 = \begin{bmatrix} 0 & 0 & 0 & i \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ i & 0 & 0 & 0 \end{bmatrix}$$

$$J^1 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -i \\ 0 & 0 & i & 0 \end{bmatrix}$$

$$J^2 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & i \\ 0 & 0 & 0 & 0 \\ 0 & -i & 0 & 0 \end{bmatrix}$$

$$J^3 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -i & 0 \\ 0 & i & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

In general, $x'^{\mu} = \underbrace{\Lambda^{\mu}_{\nu}}_{\text{Homogeneous}} x^{\nu} + \underbrace{a^{\mu}}_{\text{Inhomogeneous}}$

10 Poincaré Generators = 6 (Homogeneous) + 4 (Inhomogeneous)
= 3 Rotations + 3 Boosts + 4 Translations
(J^1, J^2, J^3) + (K^1, K^2, K^3) + (P^0, P^1, P^2, P^3)

(2) How do we understand Inhomogeneous Transf's ③

4D Homogeneous Transf's $(4C_2 = 6 = 3 + 3)$
Rotations Boosts

↓

3D Homogeneous Transf's $(3C_2 = 3)$ + 3D Inhomogeneous Transf's
+ 3 Non-relativistic Boosts.

Key Observation

3 Relativistic Boosts \rightarrow 3 Non-relativistic Boosts

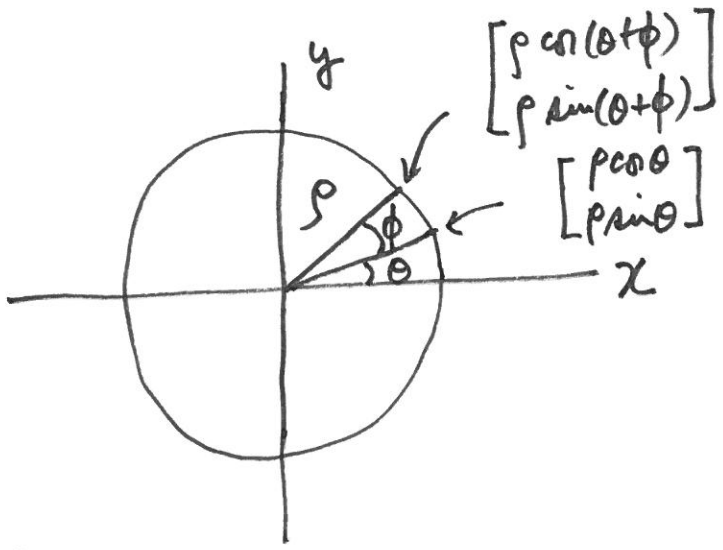
Lorentz Transf's \rightarrow Galilean Transf's.
"Homogeneous" "Inhomogeneous"

e.g.
$$\begin{bmatrix} ct' \\ x' \end{bmatrix} = \begin{bmatrix} \gamma & \gamma\beta \\ \gamma\beta & \gamma \end{bmatrix} \begin{bmatrix} ct \\ x \end{bmatrix} \rightarrow \begin{bmatrix} t' \\ x' \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ v & 1 \end{bmatrix} \begin{bmatrix} t \\ x \end{bmatrix}$$

 $(c \rightarrow \infty)$ i.e. $t' = t$
 $x' = x + vt$

Inhomogeneous Transfs in Lower Dimensions can be derived from Homogeneous Transfs in Higher Dimensions with an appropriate scaling.

e.g. Rotation in 2D \rightarrow Translation in 1D.



$$\begin{bmatrix} \rho \cos(\theta + \phi) \\ \rho \sin(\theta + \phi) \end{bmatrix} = \begin{bmatrix} \cos \phi & -\rho \sin \phi \\ \rho \sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} \rho \cos \theta \\ \rho \sin \theta \end{bmatrix}$$

"Scaling"

$$\begin{bmatrix} \cos(\theta + \phi) \\ \rho \sin(\theta + \phi) \end{bmatrix} = \begin{bmatrix} \cos \phi & -\frac{1}{\rho} \sin \phi \\ \rho \sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} \cos \theta \\ \rho \sin \theta \end{bmatrix}$$

$\rho \rightarrow \infty, \theta \rightarrow 0$ to get finite $y = \rho \theta$
 $\phi \rightarrow 0$ $y_\phi = \rho \phi$

$$\begin{bmatrix} 1 \\ y + y_\phi \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ y_\phi & 1 \end{bmatrix} \begin{bmatrix} 1 \\ y \end{bmatrix}$$

(3). Applications

6 (Homogeneous) + 4 (Inhomogeneous) in 4D

may be understood as 10 (Homogeneous) in 5D
with an appropriate scaling.
i.e.

$$\underbrace{{}_5C_2}_{\text{Homogeneous}} = 10 = \underbrace{{}_4C_2}_{\text{Homogeneous}} + \underbrace{{}_4C_1}_{\text{Inhomogeneous}}$$

Homogeneous

Homogeneous

Inhomogeneous

5 D De Sitter Space ($\Lambda > 0$)

Anti-de Sitter Space ($\Lambda < 0$)



$$x'^{\alpha} = \Gamma^{\alpha}_{\beta} x^{\beta} \quad (\alpha, \beta = 0, 1, 2, 3, 4)$$

4 D ($\Lambda = 0$) Poincaré Minkowski Space

$$x'^{\mu} = \Lambda^{\mu}_{\nu} x^{\nu} + a^{\mu} \quad (\mu, \nu = 0, 1, 2, 3)$$

6D SO(4,2)

(6)

${}^6C_2 = 15$ Homogeneous Transformations.

Dirac, Annals Math 37, 429 (1936)

$\gamma^0, \gamma^1, \gamma^2, \gamma^3$	γ_5	$\gamma^0\gamma_5, \gamma^1\gamma_5, \gamma^2\gamma_5, \gamma^3\gamma_5$
<u>4D</u>	5thD	<u>6thD</u>

Poincaré Minkowski + Dilation + Special Conformal Transf.

${}^4C_2 + {}^4C_1$ + Dilation + SCTs.

3 Rotations + 3 Boosts + 4 Translations + 1 Scaling + 4 Translations

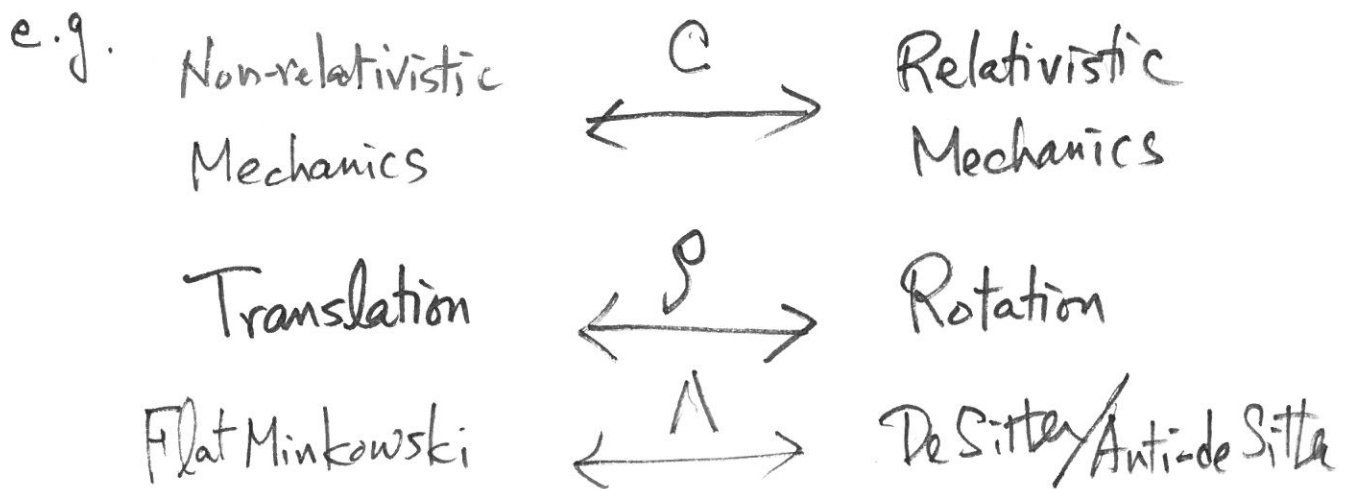
$$\Lambda^M_{\nu} x^{\nu}, x + a^M, \quad \lambda x^M, \quad \frac{x^M - b^M x^2}{1 - 2b \cdot x + b^2 x^2}$$

${}^6C_2 = {}^5C_2 + {}^5C_1 = {}^4C_2 + {}^4C_1 + {}^1C_1 + {}^4C_1$
 Lorentz Transf. Translations Dilation SCTs

(4) Conclusion / Discussion

⑦

1. Lower Dimension Inhomogeneity can be unified into Higher Dimension Homogeneity introducing a proper scaling.



2. Causality / Relativity generating the time-dilation and length-contraction naturally introduce the scaling of spacetime, i.e. Dilation as the 5th Dimension, as well as SCTs with the 6th Dimension of the inversed 4 Dimensions.
3. Most efficient Dilation and Boost combination can be achieved in LFD.